Archaic Realm™ Fantasy Role-Playing

Player Name _____

Character Name _____

Race _____ Sex _____ Age _____

R / L Handed

Hgt _____ Wgt _____

Hits _____ Bulk _____ LF Mod _____

Carry _____ POW _____

Total XP	Spare XP

						Size
Strength		Will		Stamina		
Intelligence		Wisdom		Awareness		
Dexterity		Agility		Reflexes		Score Cost
Aesthetics		Charisma		Beauty		
Piety		Kharma		Luck		

Picks

Perk

Penalty

Racial Bonus

Standard Skills

XP		Spec	Mod	Rnk	Total
	Alertness: Awa + Luk or Wis				
	Allure: Bea + Cha				
	Athletics: Str + Agl				
	Balance: Awa + Agl				
	Catch: Dex + Ref				
	Charm: Int + Cha				
	Command: Wil + Cha				
	Evade: Agl + Ref				
	Faith: Pie + Kha				
	Fortune: Luk + Kha				
	Health: Sta				
	Melee Atk: Pow + Dex				
	Melee Def: Pow + Agl				
	Search: Int + Awa				
	Thought: Int + Wis				
	Throw: Dex + Agl				
	VS Death: Wil + Sta				
	Vigor: Wil + Int or Cha				

Rank XP _____

Aquired Skills

XP		Spec	Mod	Rnk	Total

Rank XP _____

Proficiencies

XP	

Prof. XP _____

(Hgt/3) +5% per pt Athletics Walk	Run	Run Walk x 3		Daily Walk +5% /pt VS Death		Jump/Leap/Swim Walk / 2		(Other)	

Dice Results

Roll Diff	Result	Crit
26+	+2 dice, no 3's	D (+10)
21 to 25	+2 dice, no 2's	C (+5)
16 to 20	+1 die, no 2's	B (+0)
11 to 15	no 2's	A (-5)
6 to 10	normal	
1 to 5	1/2 Damage	
-4 to 0	miss	
-9 to -5	miss	
-14 to -10	return -5	E (-5)
-19 to -15	return	F (+0)
-24 to -20	return +5	G (+5)
-25 or less	return +10	H (+10)

Initative: 1d6

Enc

Weapon	Prof	Damage	ATK	DEF	CR
Fist (-1/-2)					
Foot (2 Hand) (-2/-4)					

Ranges

Long: 2x Med, -5

0 Short	-2 Med

Armor	CH	TH	IM	EL	hits	ENC	wgt
Totals							
Shield	+	+	+	+			

Life Force

Will Power

Heal Rate

Wounds

Light	Medium	Heavy
Stun: 11	Stun: 21	Stun: 31

Stun Chart

Roll	Result	Effect
1 or more	None	None
-4 to 0	Stunned	-2
-9 to -5	Winded	-4
-14 to -10	Dazed	-6
-19 to -15	Staggered	-8
-20 or less	Incapacitated	Out

Manna

Base

Daily

Archaic Realm Copyright (c) Ron Pasco 2014

Archaic Realm

Name_____ Race_____ Sex_____ Age_____

Height_____ Weight _____ Hair_____ Eyes_____ _____ Handed

Other_____

_____

Personality Traits/Backstory/Permanent Injuries

_____

_____

_____

_____

_____

_____

_____

_____

_____

_____

Prime Character Score Changes

	Old	New	Stack Cost		Old	New	Stack Cost		Old	New	Stack Cost
STR	__	__	____	WIL	__	__	____	STA	__	__	____
INT	__	__	____	WIS	__	__	____	AWA	__	__	____
DEX	__	__	____	AGL	__	__	____	REF	__	__	____
AES	__	__	____	CHA	__	__	____	BEA	__	__	____
PIE	__	__	____	KHA	__	__	____	LUK	__	__	____

Total Score Increases_____ Total Increase Costs _____

Total Stack Costs _____

Total XP Cost _____

Copper	Silver	Gold

_____

_____

_____

_____

_____

Item	Location	Wgt	Item	Location	Wgt

Total Weight

Total Weight