Archaic Realm™ Fantasy Role-Playing

Player Name _____

Character Name _____

Race _____ Sex _____ Age _____

R / L Handed

Hgt _____ Wgt _____

Hits _____ Bulk _____ LF Mod _____

Carry _____ POW _____

Total XP	Spare XP

Strength ____ Will ____ Stamina ____

Intelligence ____ Wisdom ____ Awareness ____

Dexterity ____ Agility ____ Reflexes ____

Aesthetics ____ Charisma ____ Beauty ____

Piety ____ Kharma ____ Luck ____

Size

Score Cost

Picks

Perk

Penalty

Racial Bonus

Standard Skills

XP		Spec	Mod	Rnk	Total
	Alertness: Awa + Luk or Wis				
	Allure: Bea + Cha				
	Athletics: Str + Agl				
	Balance: Awa + Agl				
	Catch: Dex + Ref				
	Charm: Int + Cha				
	Command: Wil + Cha				
	Evade: Agl + Ref				
	Faith: Pie + Kha				
	Fortune: Luk + Kha				
	Health: Sta				
	Melee Atk: Pow + Dex				
	Melee Def: Pow + Agl				
	Search: Int + Awa				
	Thought: Int + Wis				
	Throw: Dex + Agl				
	VS Death: Wil + Sta				
	Vigor: Wil + Int or Cha				

Rank XP

Aquired Skills

XP		Spec	Mod	Rnk	Total

Rank XP

Proficiencies

XP	

Prof. XP

(Hgt/3) +5% per pt Athletics Walk	Run	Run Walk x 3		Daily Walk +5% /pt VS Death		Jump/Leap/Swim Walk / 2		(Other)	

Initative: 1d6

Enc

Weapon	Prof	Damage	ATK	DEF	CR
Fist (-1/-2)					
Foot (2 Hand) (-2/-4)					

Ranges

Long: 2x Med, -5

0 Short	-2 Med

Dice Results

Roll Diff	Result	Crit
26+	+2 dice, no 3's	D (+10)
21 to 25	+2 dice, no 2's	C (+5)
16 to 20	+1 die, no 2's	B (+0)
11 to 15	no 2's	A (-5)
6 to 10	normal	
1 to 5	1/2 Damage	
-4 to 0	miss	
-9 to -5	miss	
-14 to -10	return -5	E (-5)
-19 to -15	return	F (+0)
-24 to -20	return +5	G (+5)
-25 or less	return +10	H (+10)

Armor

	CH	TH	IM	EL	hits	ENC	wgt
Totals							
Shield	+	+	+	+			

Life Force

Will Power

Heal Rate

Wounds

Light	Medium	Heavy
Stun: 11	Stun: 21	Stun: 31

Stun Chart

Roll	Result	Effect
1 or more	None	None
-4 to 0	Stunned	-2
-9 to -5	Winded	-4
-14 to -10	Dazed	-6
-19 to -15	Staggered	-8
-20 or less	Incapacitated	Out

Manna

Base

Daily

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Archaic Realm

Name _____ Race _____ Sex _____ Age _____

Height _____ Weight _____ Hair _____ Eyes _____ _____ Handed

Other _____

_____

Personality Traits/Backstory/Permanent Injuries

_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____

Prime Character Score Changes

	Old	New	Stack Cost		Old	New	Stack Cost		Old	New	Stack Cost
STR	__	__	____	WIL	__	__	____	STA	__	__	____
INT	__	__	____	WIS	__	__	____	AWA	__	__	____
DEX	__	__	____	AGL	__	__	____	REF	__	__	____
AES	__	__	____	CHA	__	__	____	BEA	__	__	____
PIE	__	__	____	KHA	__	__	____	LUK	__	__	____

Total Score Increases_____ Total Increase Costs _____

Total Stack Costs _____

Total XP Cost _____

Copper	Silver	Gold

_____
_____
_____
_____
_____
_____
_____

Item	Location	Wgt
Total Weight		

Item	Location	Wgt
Total Weight		